

2014

# Rod Library Mini Comic-Con, Program, 2014

University of Northern Iowa

Copyright © 2014 Rod Library, University of Northern Iowa

Follow this and additional works at: [http://scholarworks.uni.edu/rodcon\\_documents](http://scholarworks.uni.edu/rodcon_documents)

 Part of the [American Popular Culture Commons](#), [Contemporary Art Commons](#), and the [Visual Studies Commons](#)

*Let us know how access to this document benefits you*

---

## Recommended Citation

University of Northern Iowa, "Rod Library Mini Comic-Con, Program, 2014" (2014). *RodCon Documents*. 2.  
[http://scholarworks.uni.edu/rodcon\\_documents/2](http://scholarworks.uni.edu/rodcon_documents/2)

This Program is brought to you for free and open access by the RodCon at UNI ScholarWorks. It has been accepted for inclusion in RodCon Documents by an authorized administrator of UNI ScholarWorks. For more information, please contact [scholarworks@uni.edu](mailto:scholarworks@uni.edu).

## ***SPONSORS***

***THE CORE COMICS & GAMES***

***LIMITED EDITION COMICS***

***UNI DIVERSITY COUNCIL***

***FREE COMIC BOOK DAY***

***IDW PUBLISHING***

***MOONSTONE BOOKS***

***ONIPRESS***

***UNI ROD LIBRARY***

## ***THANK YOU!***

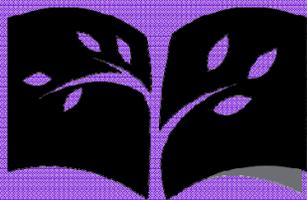
***DANA LECHTENBERG***

***GAMERS BRIGADE***

***CETL***

***ALL PANELISTS AND PRESENTERS***

***CURT WERY***



**RODLIBRARY**  
University of Northern Iowa

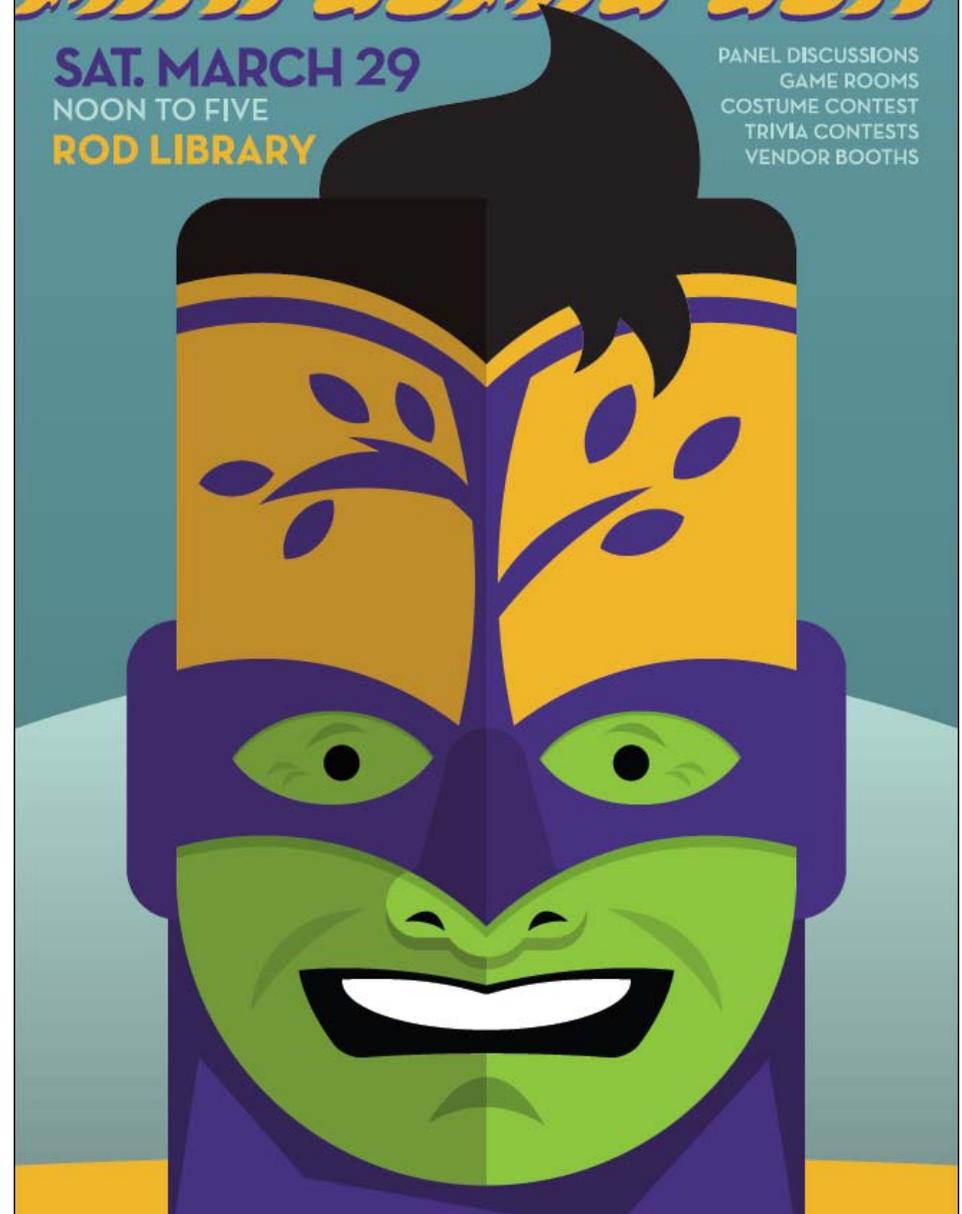
# **ROD LIBRARY** ***MAINS COMIC-CON***

**SAT. MARCH 29**

**NOON TO FIVE**

**ROD LIBRARY**

PANEL DISCUSSIONS  
GAME ROOMS  
COSTUME CONTEST  
TRIVIA CONTESTS  
VENDOR BOOTHS



**12-4:00**

**ARTIST ALLEY (MAIN FLOOR)**

**COLORING COMPETITION (YOUTH DEPARTMENT TREE ROOM END AT 3:45)**

**TRIVIA COMPETITION 1ST FLOOR**

**TABLE TOP GAMING (ROOM 155)**

**VIDEO GAMING (ROOM 287 BROWSING ROOM)**

**PHOTO BOOTH (ROOM 280)**

**MAGIC TOURNAMENT (1ST FLOOR)**

**REGISTRATION BEGINS AT 10:00**

**DRAFTING AT 11:00**

**SCAVENGER HUNT (FLOOR 1-3)**

**COSTUME COMPETITION (MAIN FLOOR )4:00**

**RELAXATION/NO PHOTO ZONE 3RD FLOOR SOUTH LOUNGE**

**12:00 PM**

**PRESENTATION "SURVIVING CONVENTIONS WITHOUT LOSING YOUR MIND" ROOM 286**

Bailey Hager provides an in-depth guide to successfully surviving the convention scene without losing your mind or losing too much sleep. Whether you're a first-timer or a veteran, if it's a small convention or a big convention, it's always good to be prepared.

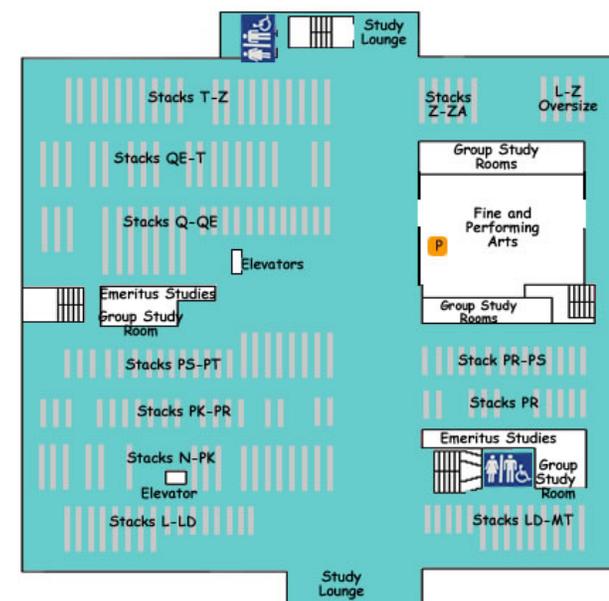
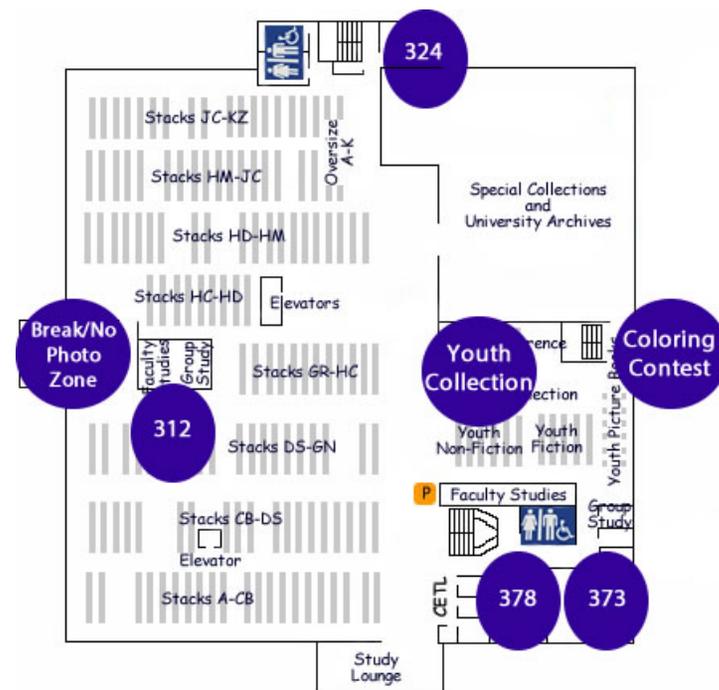
**PRESENTATION "RACISM IN DISNEY" ROOM 378**

Join Zach Lowe for a discussion about Disney, Race and Self Censorship.

**PRESENTATION "INTRO TO COSPLAY" ROOM 124**

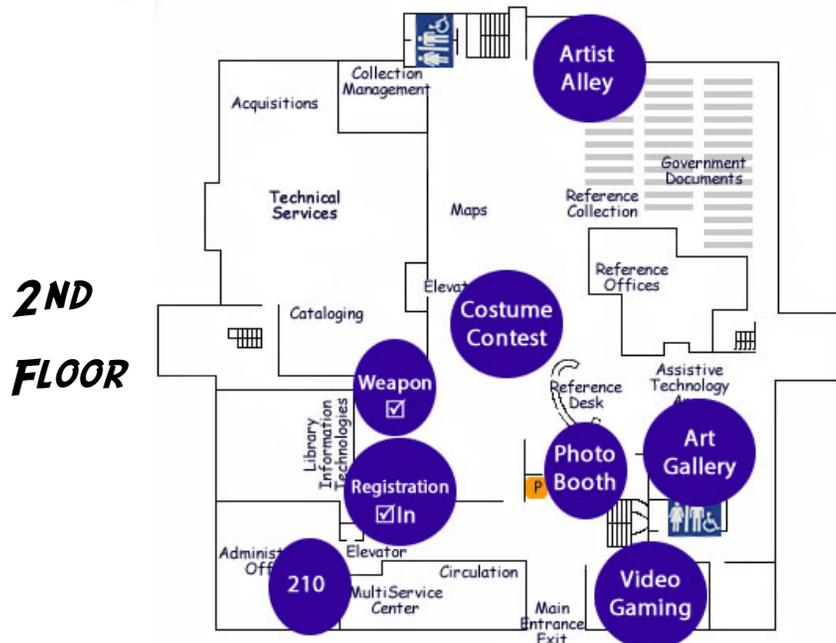
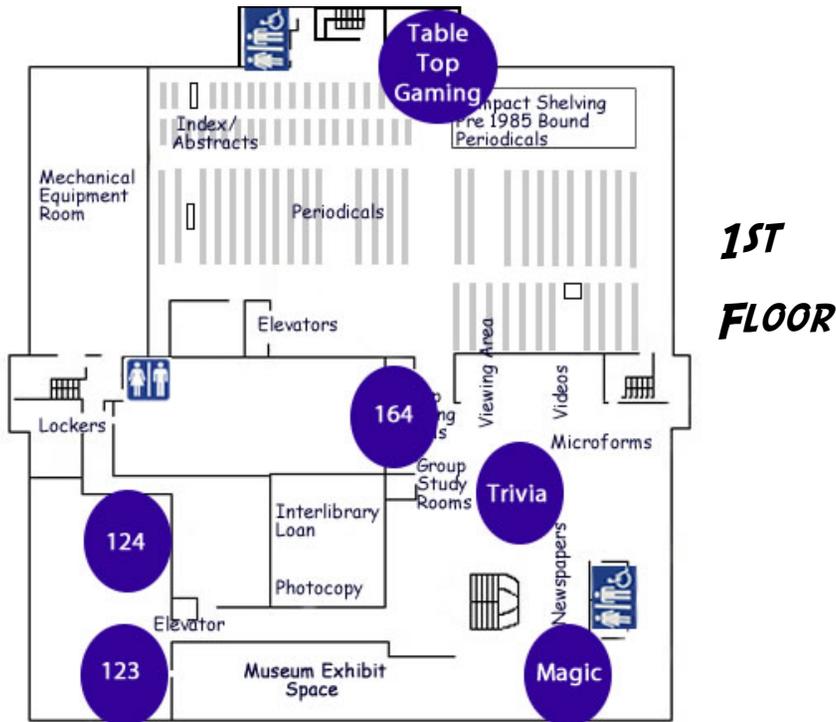
Interested in cosplay, the art of dressing up? Join Rena Thronson to learn about getting started, budgeting, props, wigs, and everything you'll need to step into the wonderful world of cosplay.

**3RD FLOOR**



**4TH FLOOR (QUIET FLOOR)**

# MAPS



**12:00 PM**

**PRESENTATION "WRITING WITH PICTURES" YOUTH COLLECTION**

**CONTINUED**

Join Phil Hester as he discusses his career in the Comic Book Industry. Hester's penciling credits include *Swamp Thing*, *Brave New World*, *Flinch*, *Ultimate Marvel Team-Up*, *Clerks: The Lost Scene*, *The Crow: Waking Nightmares*, *The Wretch*, *Aliens: Purge*, and *Green Arrow*.

**PRESENTATION "BREAKING IN" ROOM 324**

R J Boehmer provides basic information on breaking into the business of comics, from the view point of a publisher and writer, including a Q&A session.

**TRIVIA COMPETITION (DR WHO 2005-PRESENT) 1ST FLOOR**

**1:00 PM**

**PRESENTATION "WRITING SUPERHEROES" ROOM 373**

Join Andrew Hope, as he discusses writing Superheroes, his philosophy of character-driven, cinematic action books, and why it can be a viable creative genre.

**PRESENTATION "GAIN A SUPERPOWER WITH SCIENCE" ROOM 164**

Using low budget tech we'll temporarily give you the ability to hear light! Not just visible light, you'll hear invisible light as well! Experience hearing light and then learn how NASA uses similar technology to learn about far away objects in space just by sensing light.

**PRESENTATION "A BRIEF HISTORY OF COMICS, UNDERGROUND COMIX AND GRAPHIC NOVELS" ROOM 123**

Paul Siddens' presentation provides insights into the development of the comic book genre from its beginnings in the 1930's to the underground commix of the 1960's, and how they both influenced and led to today's graphic novels.

**TRIVIA COMPETITION (COMIC BOOKS) 1ST FLOOR**

**2:00 PM**

***PRESENTATION 'FLAME ON!': NUCLEAR FAMILIES, UNSTABLE MOLECULES, AND THE QUEER HISTORY OF 'THE FANTASTIC FOUR'' YOUTH DEPARTMENT***

Released to popular acclaim in 1961, The Fantastic Four (Marvel Comics) tells the story of anti-Communist space adventurers who gain extraordinary powers when cosmic rays alter their physiology. In this talk, Ramzi Fawaz explores the surprising evolution of the comic-book series, which used the mutated bodies of its heroes to depict the transformation of the bread-winning father, doting wife and bickering male siblings of the 1950s nuclear family into icons of 1960s radicalism: the left-wing intellectual, the liberal feminist, the political activist, and the potential queer.

***PRESENTATION "DISABILITIES IN COMICS" ROOM 286***

Ever wonder if there are more disabled superheroes than Professor X and Oracle? Zach Smith will lead a discussion about disabled superheroes, both mentally and physically. What is their importance to the canon? How different would comics be without them? Of course, this panel won't be comprehensive, but we will try our best. Q & A will follow.

***PRESENTATION "COSPLAY FOR PLUS SIZES" ROOM 124***

Rena Thronson will cover the ins and outs of making or finding a plus-sized cosplay. Tips and tricks on how to alter patterns and clothing to make it more comfortable for bigger cosplayers, along with plus-friendly cosplay web sites.

***TRIVIA COMPETITION (HARRY POTTER) 1ST FLOOR***

**2:30 PM**

***PRESENTATION "SPIDERMAN CAN'T TALK ABOUT DRUGS" ROOM 378***

After the publication of Seduction of the Innocent by Frederic Wertham, the Comics Code Authority was established to regulate the content of comic books. Anna Hollingsworth will examine how the code was used to censor content as well as how comics continue to be censored in the present.

***PRESENTATION "WIG STYLING 101" ROOM 324***

Join Erica Wery as she covers cosplay wig basics. How to purchase, style, and maintain to enhance your costume.

**3:00 PM**

***PRESENTATION "REPRESENTING THE HOLOCAUST AND GENOCIDE THROUGH COMICS/GRAPHIC NOVELS" ROOM 123***

Comics/graphic novels have been used in a variety of ways to represent, for a wide range of audiences and purposes, the Holocaust and other genocides as well as other atrocity crimes and human rights issues. Stephen Gaies' presentation is a visual survey of comics/graphic novels on these subjects by some of the leading names in the field as well as by lesser-known artists.

***PRESENTATION "U.S. CENSORSHIP OF ANIME AND MANGA" ROOM 373***

Anime and Manga has long been edited for the American audiences. This panel will discuss a variety of reasons for altering Japanese media, ranging from cultural differences to meeting FCC guidelines. This panel will include the alteration of nudity, sexuality, profanity, and violence and is recommended for attendees over the age of 16 .

***TRIVIA COMPETITION (STAR WARS/STAR TREK) 1ST FLOOR***

**4:00 PM**

***COSTUME CONTEST (MAIN FLOOR)***

Thanks to our judges Annette Lynch, Dean Chris Cox, and President Ruud!